Service and API Migration at Speed

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Design and Build Great Web APIs

Robust, Reliable, and Resilient



O'REILLY®

Continuous API Management

Making the Right Decisions in an Evolving Landscape



Mehdi Medjaoui, Erik Wilde, Ronnie Mitra & Mike Amundsen



Let's get started...



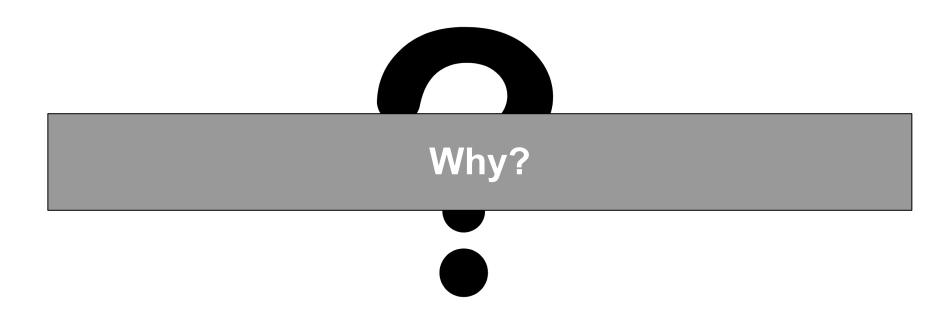
A Look Ahead

- Why?
- Unlocking Business Value
- Basic Principles
- Stabilizing Interfaces
- Transforming Implementations
- Adding Functionality
- Rinse and Repeat





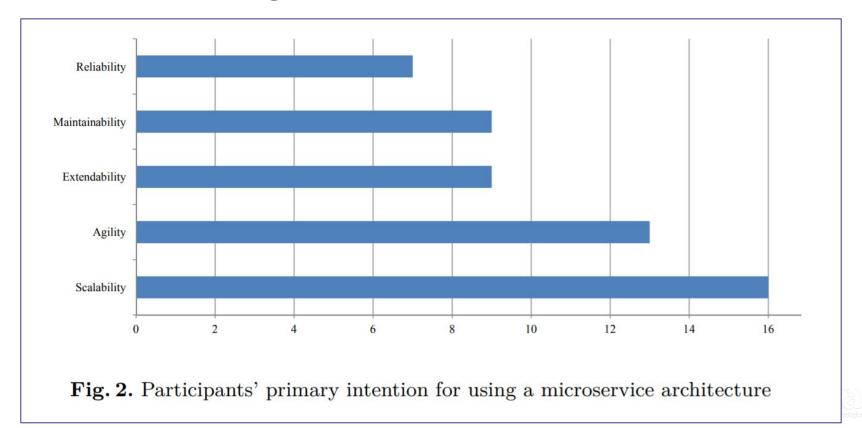








Reasons to migrate to microservices

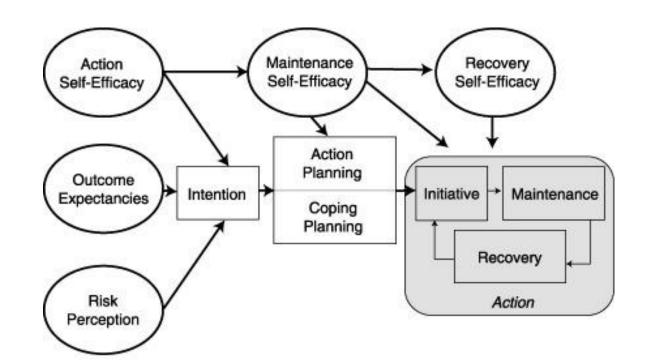




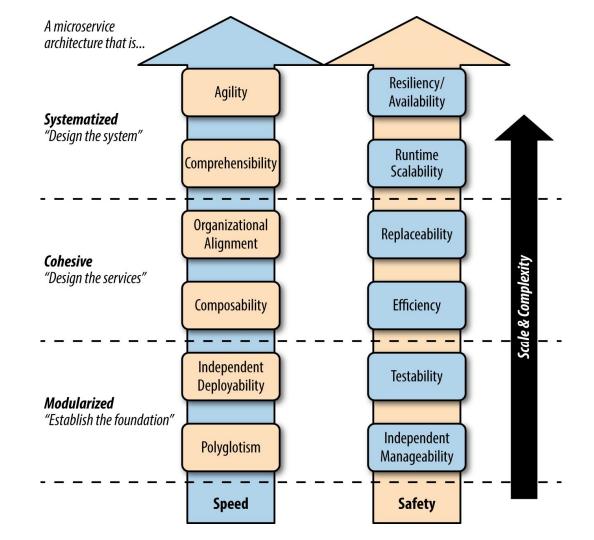












Microservice



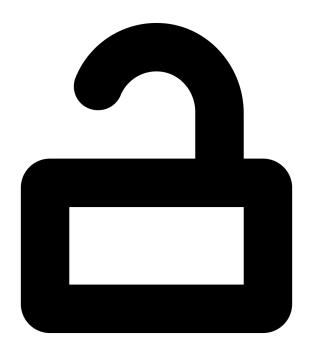
















Unlocking Business Value





Where is everything?



Where is everything?





Unlocking Business Value

Where is everything?

"Data and services are stuck inside isolated applications within the enterprise."

-- Tung and Biltz, Accenture







Why does it cost so much to get at it?



Why does it cost so much to get at it?





Why does it cost so much to get at it?

"It is about renovating at the core, as opposed to getting rid of the core."

-- Hung LeHong, Gartner





How can I reduce cost/risk?



How can I reduce cost/risk?

		COMPLEXITY				
		C1	C2	СЗ	C4	C5
SIZE	S1	100	250	400	550	700
	S2	175	325	475	625	775
	S 3	250	400	550	700	850
	S4	325	475	625	775	625
	S 5	400	550	700	850	1000



Unlocking Business Value

How can I reduce cost/risk?

"Lower the risk of change through tools and culture."

-- John Allspaw, Etsy













"Built for Change."

-- Mike Gregoire, CEO, CA Technologies



How can we do it?

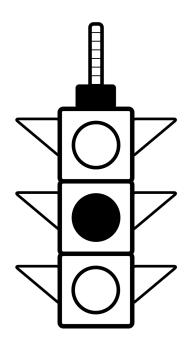


Give your system the STAR treatment

- Stabilize
- Transform
- Add
- Repeat



But first...



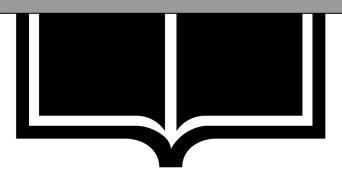








Basic Principles





Basic Principles

The elephant in the room: one bite at a time.



The elephant in the room: one bite at a time.





The elephant in the room: one bite at a time.

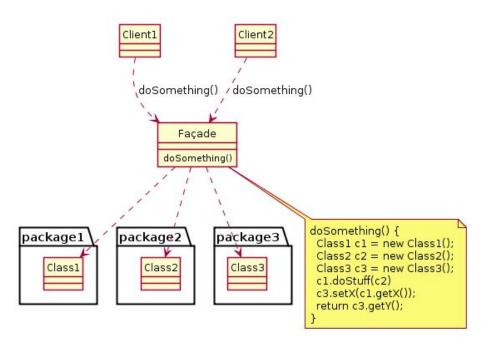
"Whenever you do a transition, do the smallest thing that teaches you the most and do that over and over again."



-- Adrian Cockcroft, Netflix







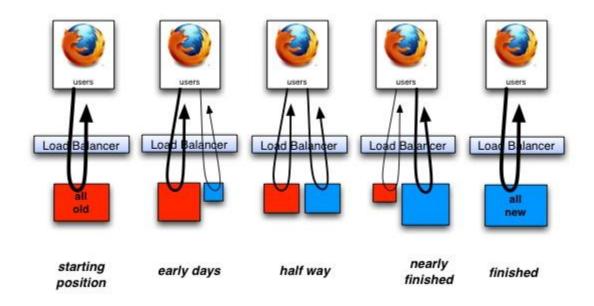


"The **facade** design pattern is used to define a simplified interface to a more complex subsystem."



-- Richard Carr, BlackWasp





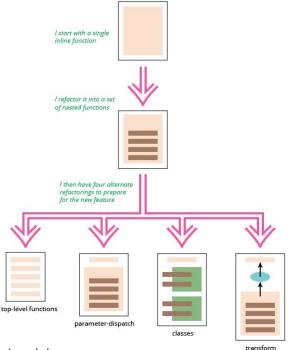


"Strangulation of a legacy solution is a safe way to phase one thing out for something better."



-- Paul Hammant, Thoughtworks







"When you **refactor** you are improving the design of the code after it has been written."

-- Martin Fowler, Thoughtworks





APIs are forever, code is not.



APIs are forever, code is not.

Not Found

The requested URL /oldpage.html was not found on this server.

Apache/2.2.3 (CentOS) Server at www.example.com Port 80



Basic Principles

APIs are forever, code is not.

"We knew that designing APIs was a very important task as we'd only have one chance to get it right."



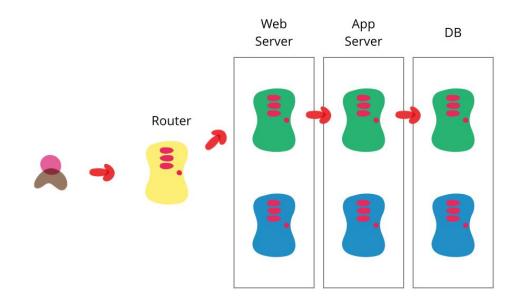
-- Werner Vogels, Amazon



Continuous change and instant reversibility



Continuous change and instant reversibility





Continuous change and instant reversibility

"Blue-green deployment gives you a rapid way to rollback - if anything goes wrong."

-- Martin Fowler, Thoughtworks



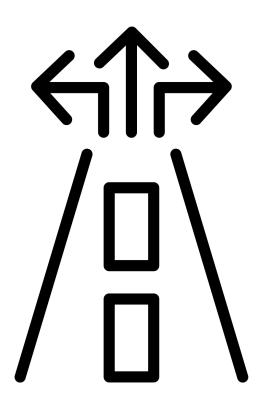


Basic Principles

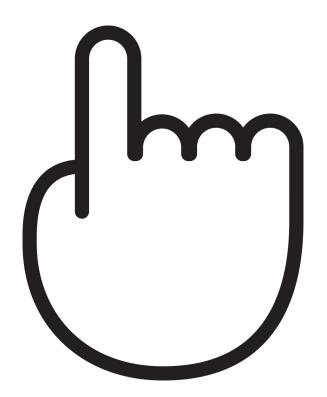
- Take one bite at a time.
- Employ facades, stranglers, and refactoring
- APIs are forever, code is not
- Continuous change and instant reversibility



So, what's the roadmap?









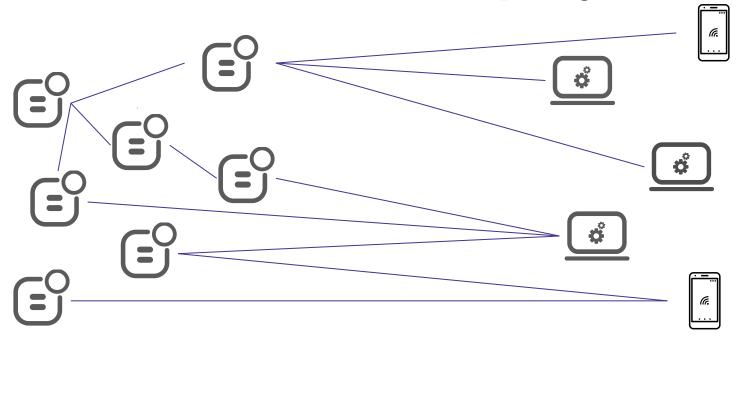
Step 1: Stabilize the Interface



All API consumers talk to a proxy



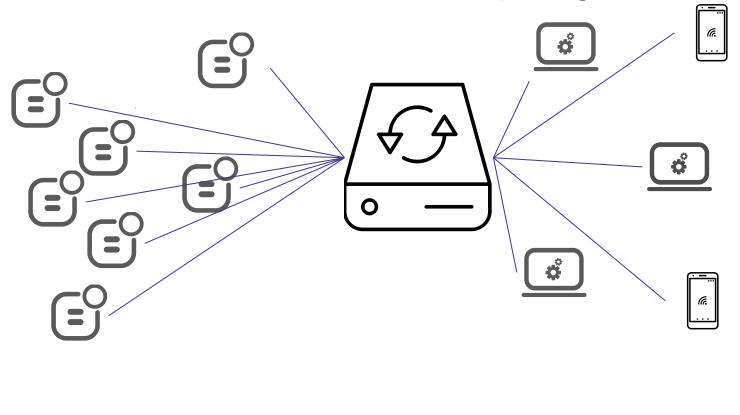
All API consumers talk to a proxy





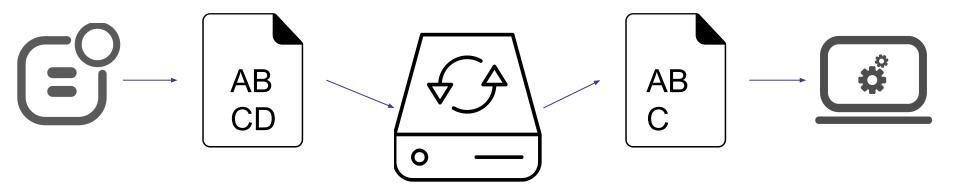
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All API consumers talk to a proxy

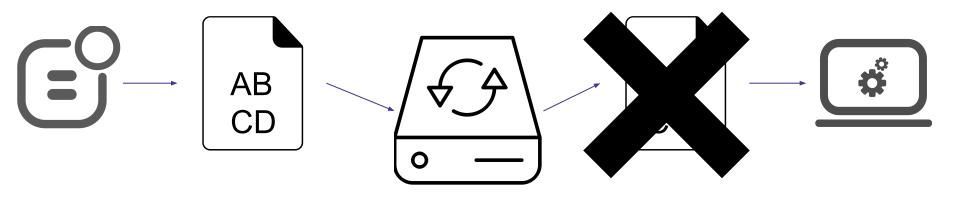




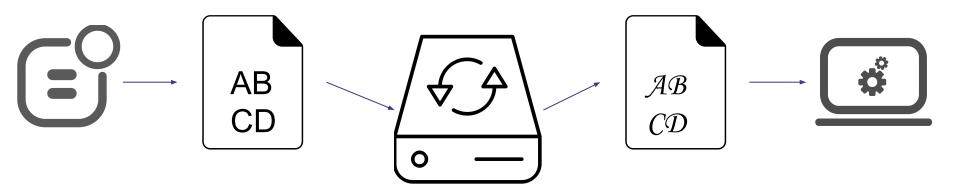




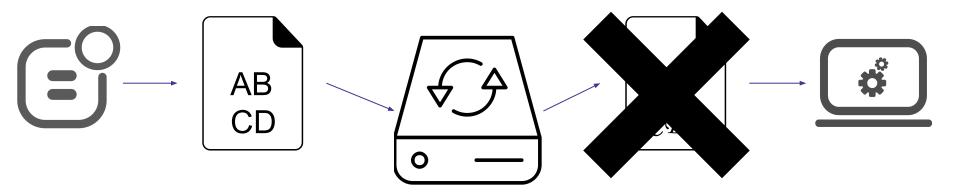




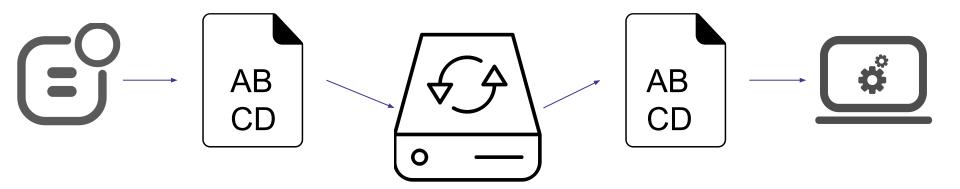














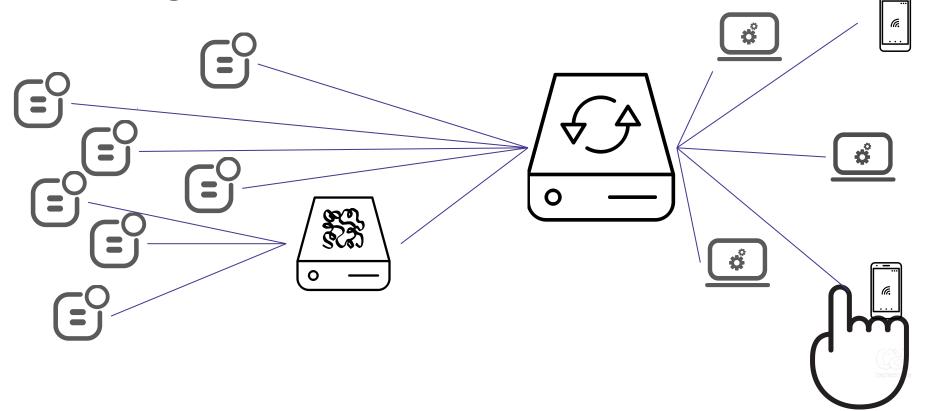
Step 1: Stabilize the Interface

ESBs, external services go behind the Stabilizer



Step 1: Stabilize the Interface

ESBs go behind the Stabilizer



Step 1: Stabilize the Interface

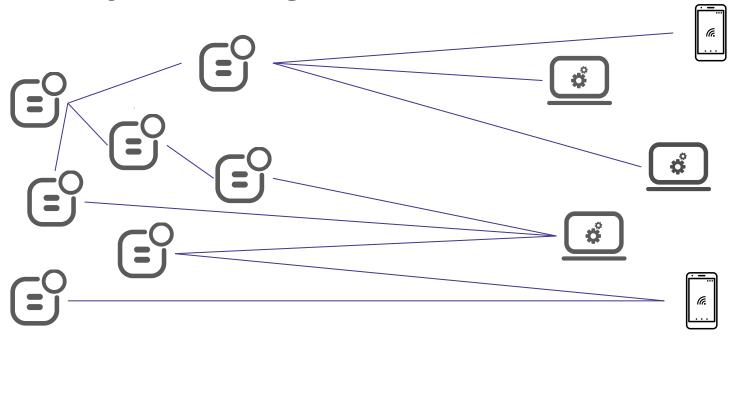
External services go behind the Stabilizer

"Proxy Marching"



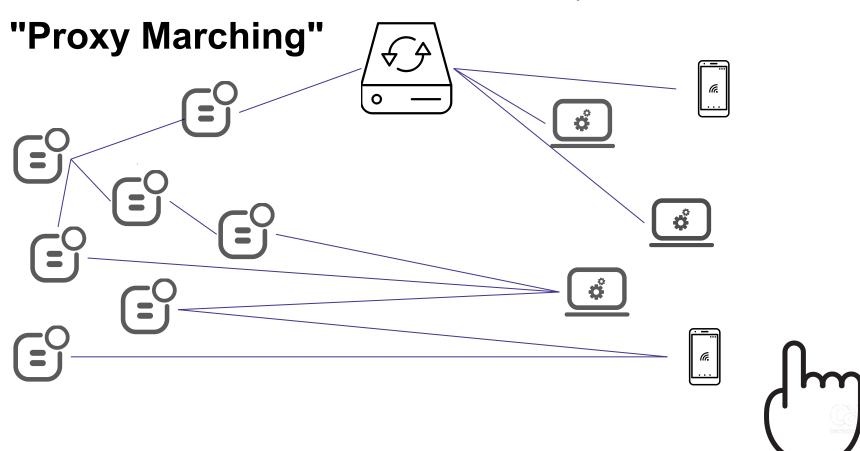
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"Proxy Marching"

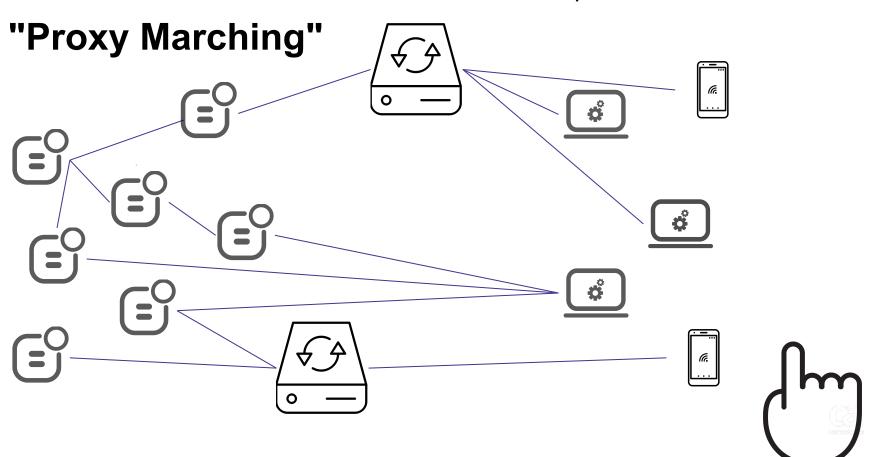




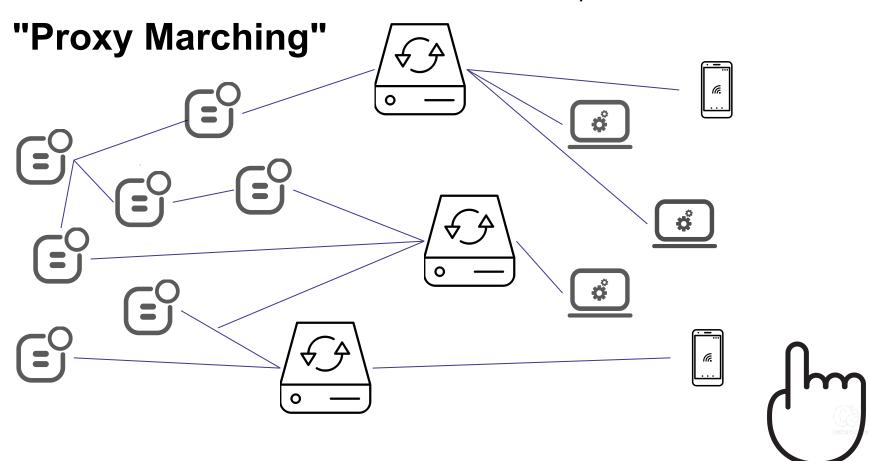
Step 1: Stabilize the Interface



Step 1: Stabilize the Interface



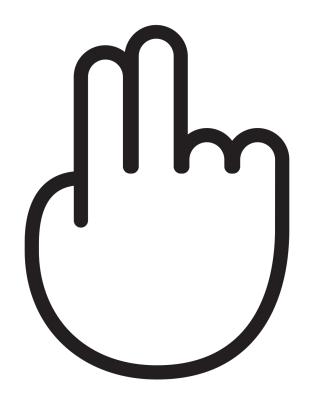
Step 1: Stabilize the Interface



Stabilize the Interface

- All API consumers talk to a proxy
- The proxy MUST be pass-through only
- Keep ESBs & external services behind the proxy
- Employ a "Proxy March"







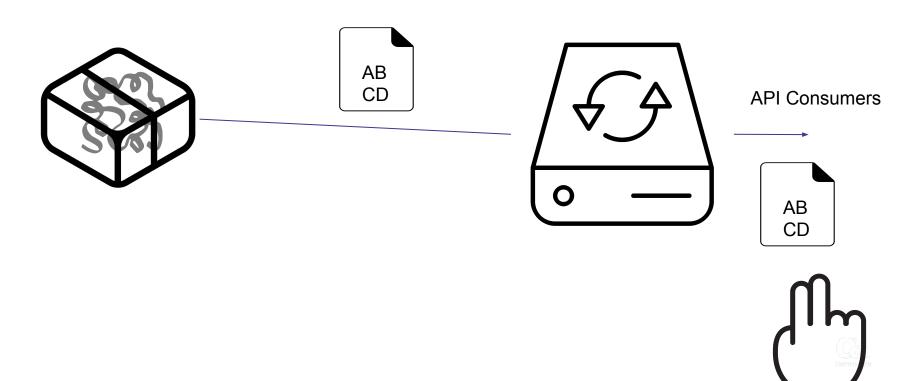
Step 2: Transform the Implementation



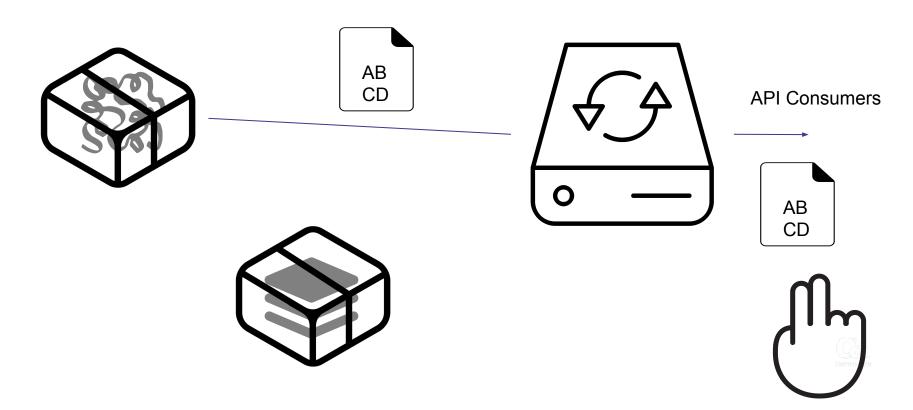




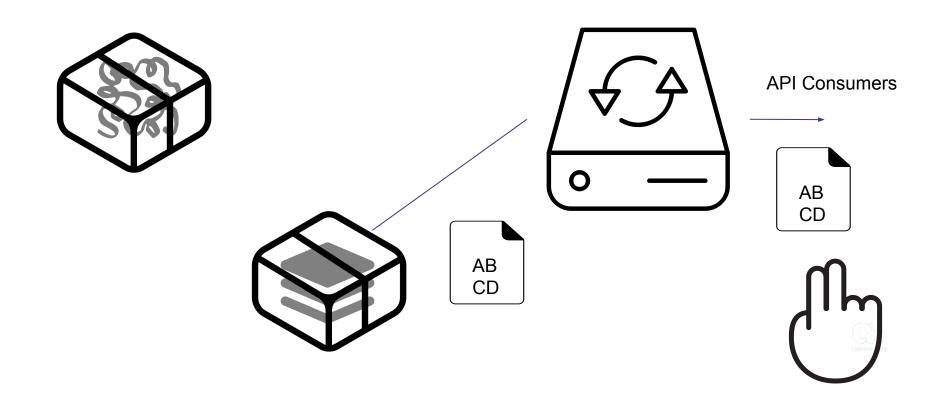
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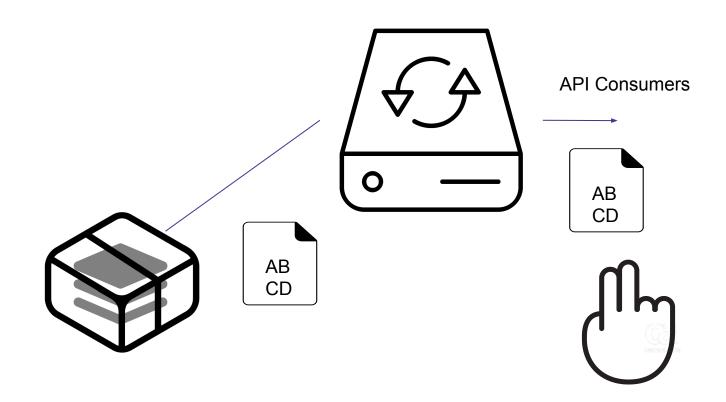
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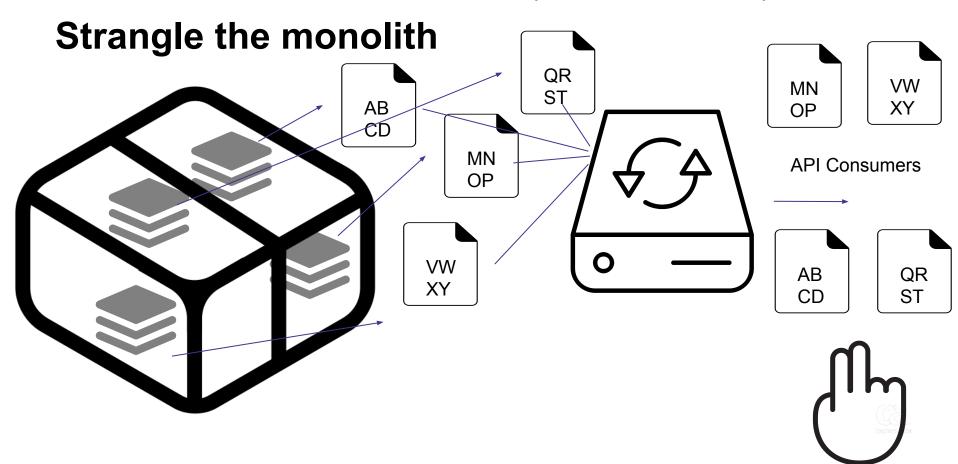
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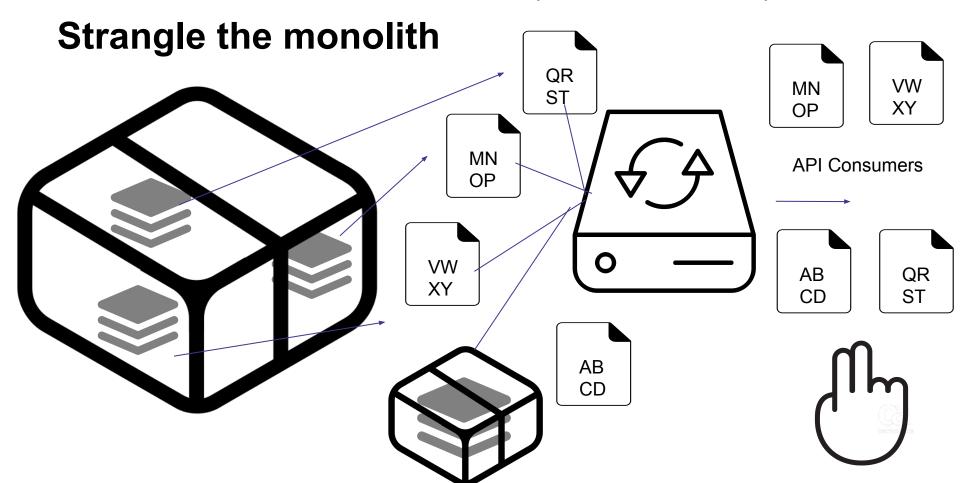
Strangle the monolith



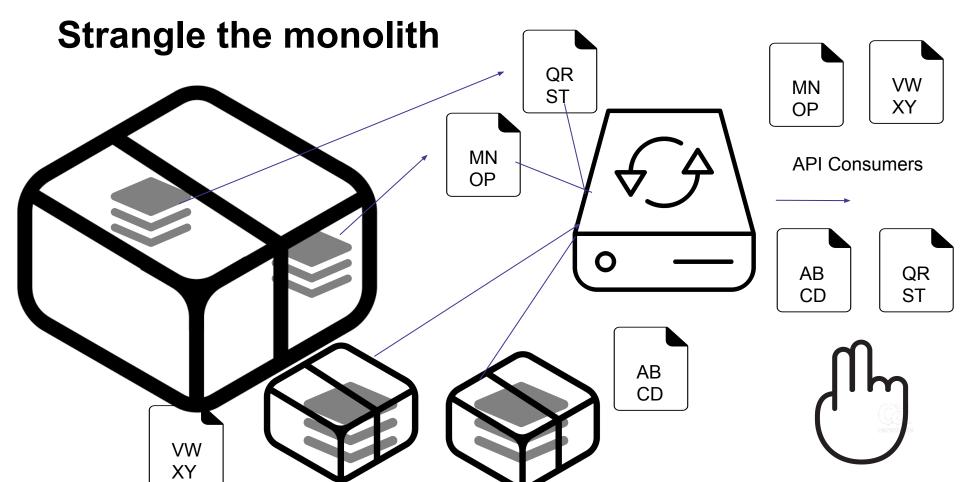
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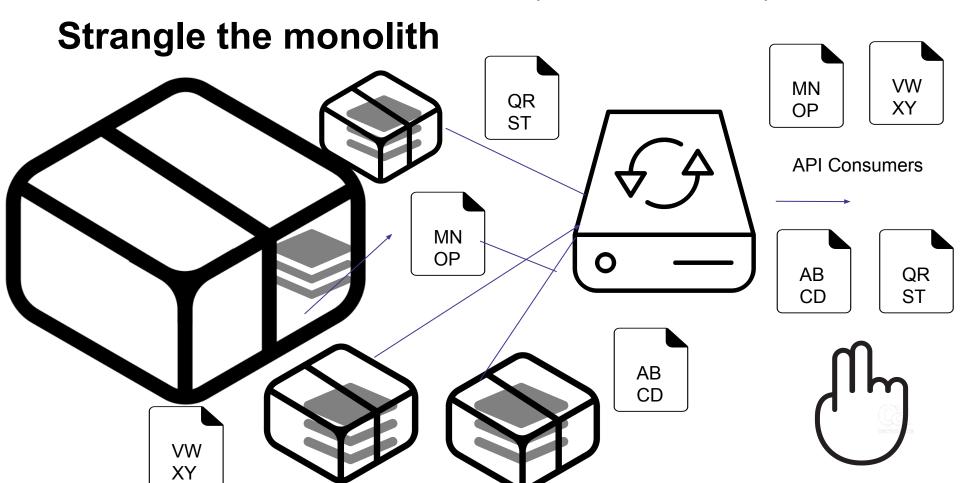
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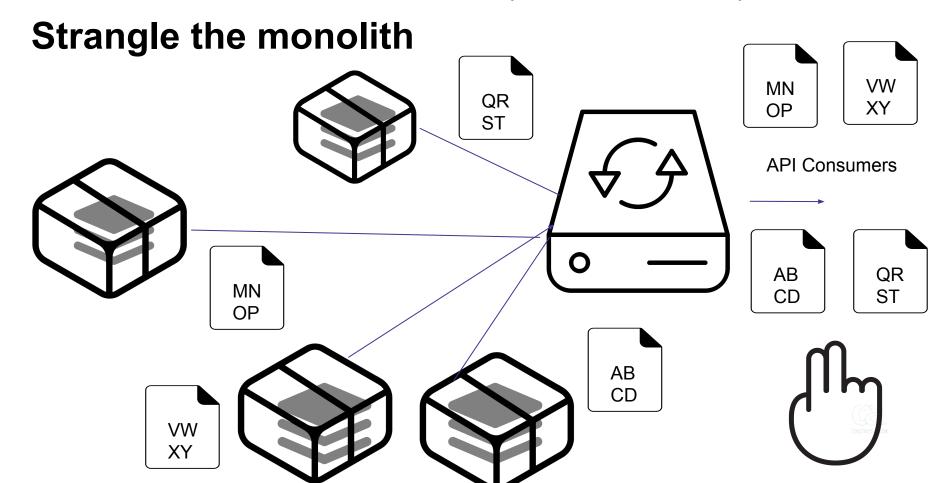
Step 2: Transform the Implementation



Step 2: Transform the Implementation



Step 2: Transform the Implementation



Replace tangled ESBs with facades



Step 2: Transform the Implementation

Replace tangled ESBs with facades VW MN XY OP OP MN **API Consumers** CD VW AB CD AB XY

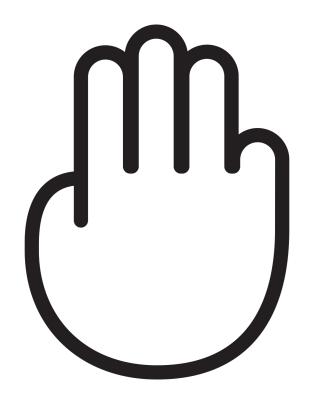
Step 2: Transform the Implementation

Replace tangled ESBs with facades VW MN XY OP OP MN **API Consumers** CD VW AB CD AB XY

Transform the Implementation

- Refactor existing components
- Strangle the monolith
- Replace tangled ESBs









Step 3: Add Functionality



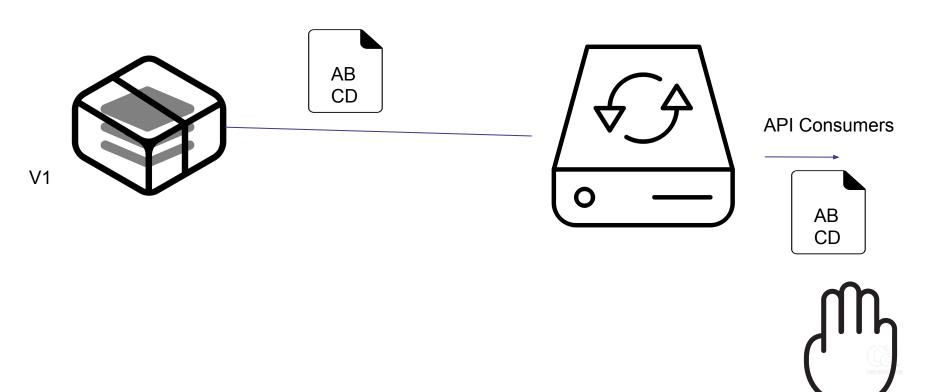


Step 3: Add Functionality

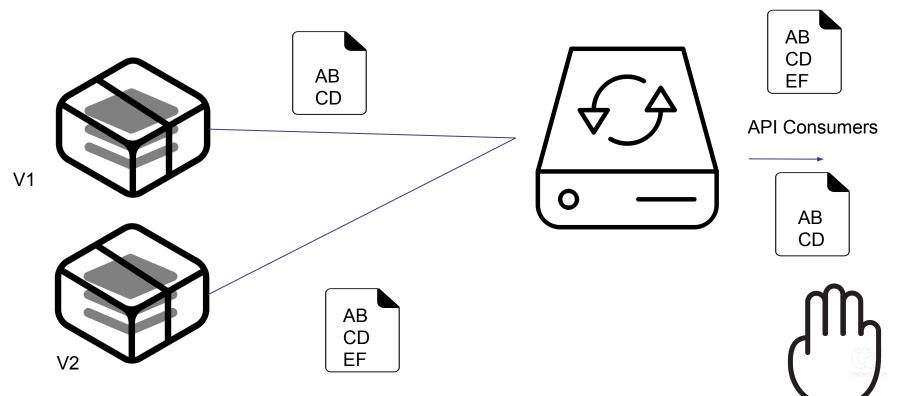
Update functionality via side-by-side components



Update functionality via side-by-side components



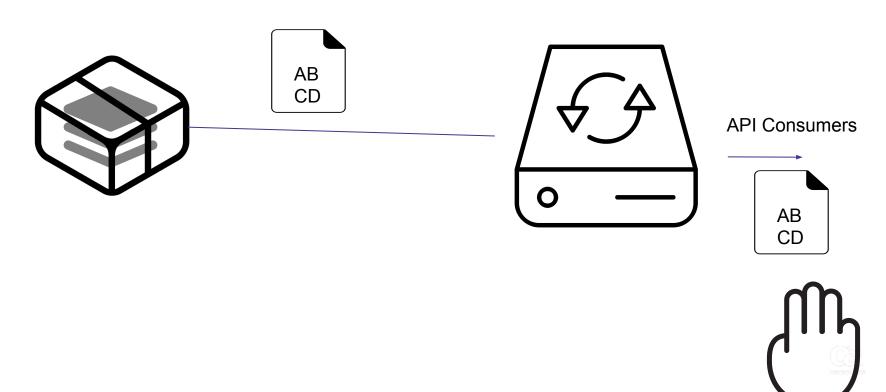
Update functionality via side-by-side components



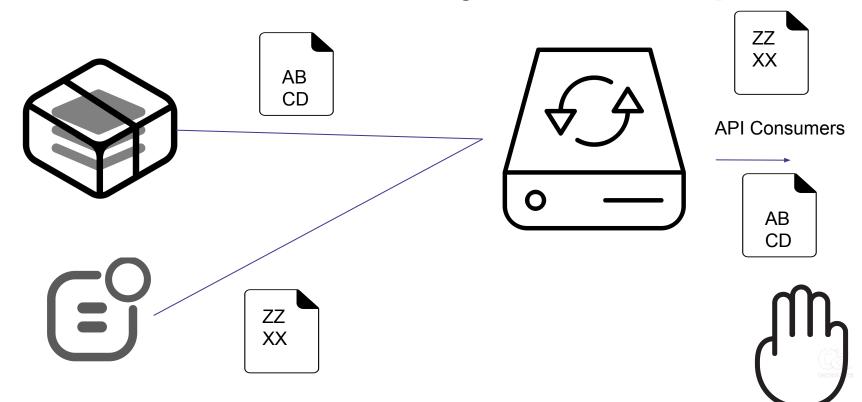
Introduce new functionality via new components



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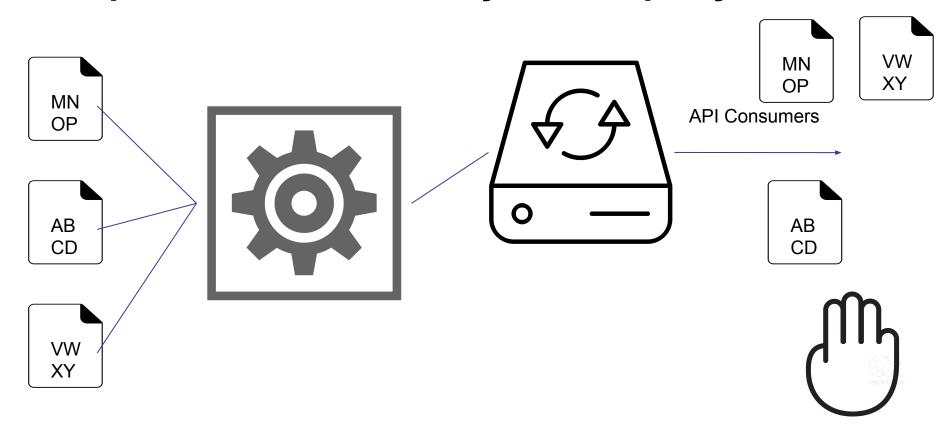


Introduce new functionality via new components

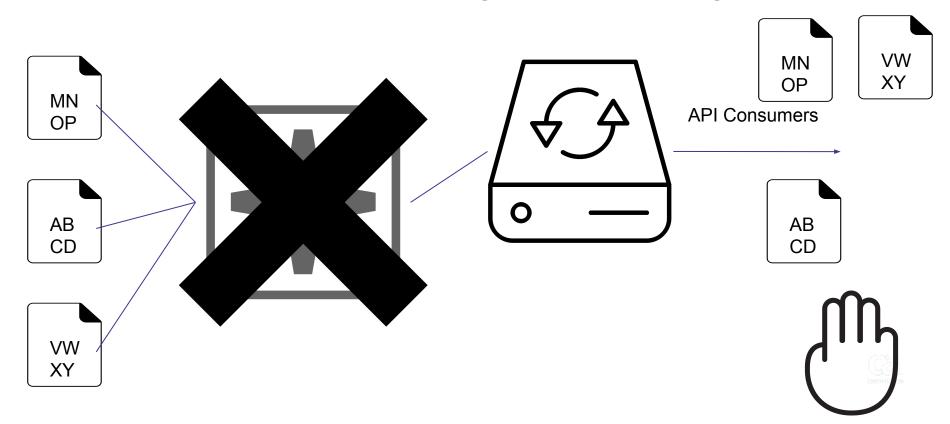




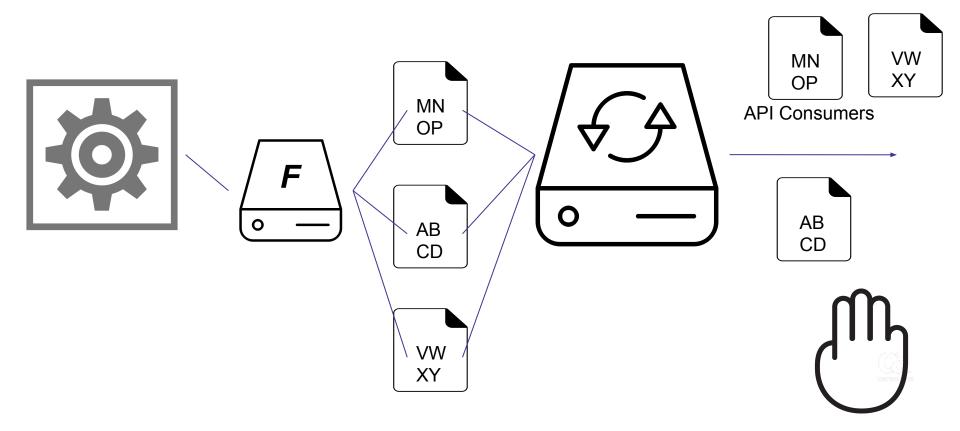
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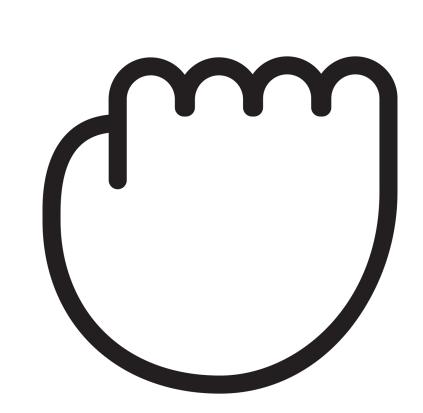
Step 3: Add Functionality



Add Functionality

- Side-by-side updates
- New components
- External services facades









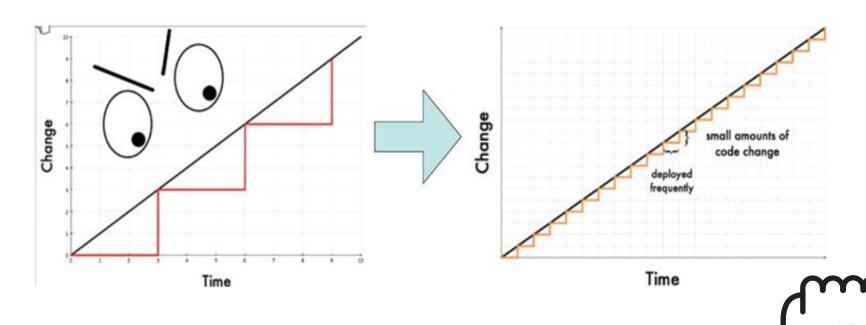
Step 4: Rinse and Repeat



All changes are incremental



All changes are incremental



https://www.slideshare.net/jallspaw/ops-metametrics-the-currency-you-pay-for-change-4608108

All changes are incremental

"Incremental change may just be **the next big thing** this decade."

-- Sandeep Kishore, HCL Technologies

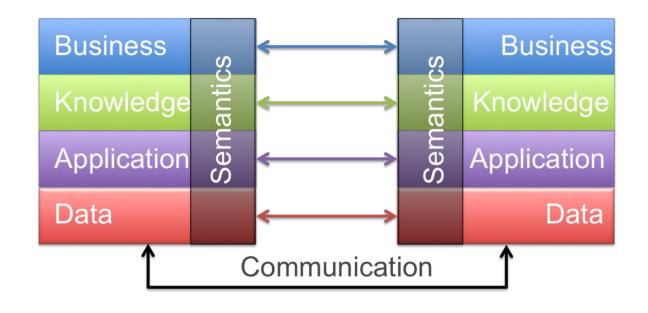




Aim for loose interop, not tight integration



Aim for loose interop, not tight integration





Aim for loose interop, not tight integration

"Interoperation is peer to peer. Integration is where a system is subsumed within another."



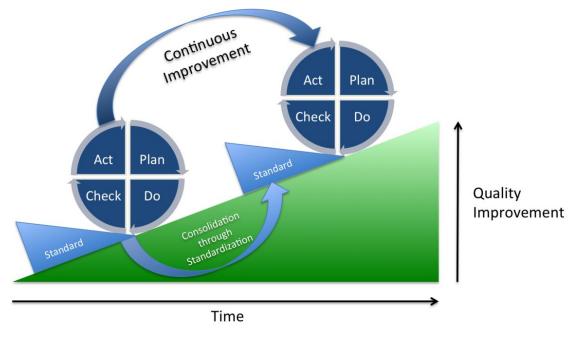
-- Michael Platt, Microsoft



Support continuous improvement



Support continuous improvement





Support continuous improvement

"Management's job is to improve the system."

-- W. Edwards Deming





Rinse and Repeat

- Make only incremental changes
- Aim for peer-to-peer interoperability
- Support continuous improvement



So...





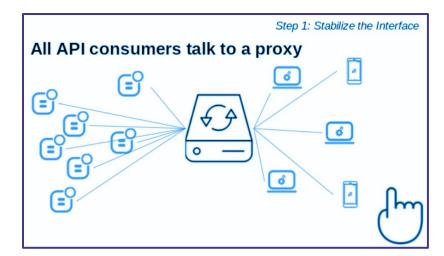
Focus on Unlocking Value



- Focus on Unlocking Value
- Change One Thing

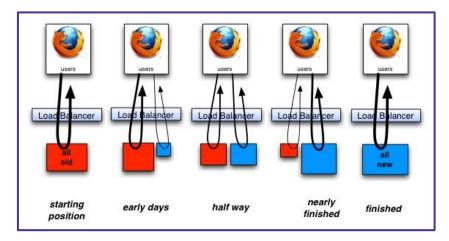


- Focus on Unlocking Value
- Change One Thing
- Stabilize the Interface

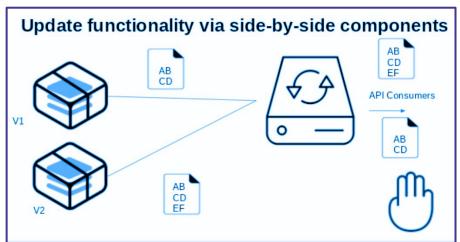


Microservice Migration Roadmap

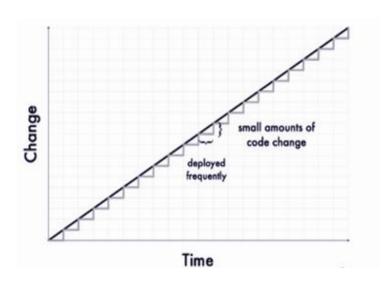
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